CV - Jeni Paay

Academic Degrees

2006   **Doctor of Philosophy (Ph.D.) in Human Computer Interaction (Science)**
"Indexing to Situated Interactions"
Departments of Information Systems/Architecture, Building and Planning
University of Melbourne, Melbourne, VIC, Australia

1995   **Master of Applied Computing**
University of Tasmania, Launceston, TAS, Australia

1984   **Bachelor of Architectural Studies**
University of Adelaide, Adelaide, SA, Australia

Academic Diplomas

2012   **Diploma of University Teaching for Assistant Professors**
Aalborg University, Denmark.

1990   **Graduate Diploma in Applied Computing**
University of Tasmania, Launceston, TAS, Australia

Academic and Research Positions

2017-   **Associate Professor in Interaction Design** (tenured)
Department of Communication Design and Digital Media Design
School of Design, Faculty of Health, Arts and Design,
Swinburne University of Technology, Melbourne, Australia

2012-17   **Associate Professor** (tenured)
Department of Computer Science
Aalborg University, Aalborg, Denmark

2010-12   **Assistant Professor**
Department of Computer Science
Aalborg University, Aalborg, Denmark

2008-10   **Senior Research Scientist** (permanent)
Interaction Design Lead,
CSIRO, Sydney, NSW, Australia

2008   **Research Fellow**
Department of Information Systems
University of Melbourne, VIC

2006-08   **Assistant Professor**
Department of Computer Science
Aalborg University, Aalborg, Denmark

2006   **Associate Lecturer** (Part-time)
HCI Curriculum, Department of Information Systems
University of Melbourne, Melbourne, VIC, Australia

2005+06   **Post Doc Researcher**
Department of Computer Science
Aalborg University, Aalborg, Denmark

2004	**Teaching Assistant**
	Informatics Curriculum, Department of Computer Science
	Aalborg University, Aalborg, Denmark

2004	**Research Assistant**
	Arts and Science Multimedia Project, Faculty of Arts & Faculty of Science
	University of Melbourne, Melbourne, VIC, Australia

2003-06	**PhD Candidate**
	Department of Information Systems
	University of Melbourne, Melbourne, VIC, Australia

2001-2002	**University Lecturer/Coordinator of Industrial Projects**
	Department of Information Systems
	University of Melbourne, Melbourne, VIC, Australia

1991-2001	**University Lecturer, Level B** (tenured)
	School of Computing
	University of Tasmania, Launceston, TAS, Australia

1989-1990	**University Lecturer III** (associate lecturer)
	School of Computing
	University of Tasmania, Launceston, TAS, Australia

1985-1988	**Architectural Project Officer**
	State Heritage Branch
	Department of Environment and Planning, Adelaide, SA, Australia

Publication Summary

Total number of publications:	86
Journals articles, peer-reviewed:	13
Conference papers, peer-reviewed:	59
Book chapters, peer-reviewed:	2
Monographs	2
Edited books:	4
Other publications:	6

H-index (Google Scholar)	18
H-index since 2012 (GS)	14
Number of citations (GS)	990+

Honorary Positions and Awards

2017-	**Program Leader, Smart Spaces for Home and Work**
	Smart Cities Research Institute
	Swinburne University of Technology

2017-	**Program Leader, User Experience Design for Services: Tourism, Health and Retail**
	Centre for Design Innovation
	Swinburne University of Technology

2015	**MERIT Visiting Scholar (4 weeks)**
	Microsoft Research Centre for Social Natural User Interfaces,
	Melbourne School of Engineering, The University of Melbourne

2014-17	**Honorary Senior Fellow**
	Department of Computing and Information Systems, The University of Melbourne
	(by invitation)

2015	**Honourable Mention Best Paper Award (top 5%)**
	MobileHCI 2015, Copenhagen, Denmark.
	"Using Smartphones for Personal Counselling to Help People Quit Smoking" (**C53**)

2015	**Honourable Mention Best Paper Award (top 5%)**
	CHI 2015, Seoul, Korea.
	"Understanding Individual Differences for Tailored Smoking Cessation Apps" (**C52**)

2014	**Honourable Mention Best Paper Award (top 5%)**
	CHI 2014, Toronto, Canada.
	"Engaging Retired People Inventing the Future with MaKey MaKey" (**C40**)

2013-	**Australian Research Council Assessor**
	(by invitation)

2011	**Honourable Mention Best Paper Award - Case Study (top 5%)**
	CHI 2011, Vancouver, Canada.
	"BISi: a Blended Interaction Space prototype installation" (**C27**)

2009-	**Honorary Associate**
	Interaction Design and Human Practice Lab (IDHuP)
	University of Technology Sydney

2006	**David Hay Competitive Paper Writing Award** (PhD Journal Paper Writing Award)
	Department of Information Systems, The University of Melbourne

2005	**SIT-CRC Competitive Scholarship Award**
	The Australian Collaborative Research Centre for Smart Internet Technology (SIT-CRC)
	The University of Melbourne

2004	**Postgraduate Overseas Research Experience Scholarship**
	Competitive Award, The University of Melbourne

2003-05	**Melbourne Research Scholarship**
	Competitive Award, The University of Melbourne

Teaching Summary

2017	**Interaction Design for Web**
	Lecturer: creating new lecture materials, edit unit details in Learning Management System, deliver 12 studio sessions of 3hrs duration, design brief and website assessent
	Swinburne University of Technology

2015-17	**Interaction Design: Visual Design and Prototyping**
	Lecturer: creating new course materials, delivering 12 lectures of 2hrs duration, 6x2-hour exercises, 2x half-day + 1x full-day Design Workshops, and oral assessment
	Aalborg University

2015-17	**Specialisation in HCI**
	Coordinator of lectures and workshops and student presentations
	Lecturer, Seminar on Natural User Interaction
	Aalborg University

2011-17	**Design and Evaluation of Interactive Systems**
	Lecturer: redesigning and updating course materials, delivering 12 lectures of 2hrs duration, 10x2-hour exercises, Full-day Design Workshop, and written examination
	(2x per year - total of 10 times)
	Aalborg University

2011-17   **Semester Coordinator**
Course management and coordination of subject teachers
Bachelor of Informatics, 3rd year (7 semesters)
Aalborg University

1995-2015   **Software Engineering**
Coordinating supervisors and lecturing in design concepts
Aalborg University (2007-15)
The University of Melbourne (2001-02, 2x per year)
The University of Tasmania (1995-2000)

1998-2000   **Multimedia and Web Applications**
Lecturer: redesigning and updating course materials, deliver 13 lectures of 2hrs duration, 13x2-hour lab sessions, 2x assignments, and written examination
(total of 3 times)
The University of Tasmania

1995-2001   **Human Computer Interaction**
Lecturer: creating new course materials, delivering 13 lectures of 2hrs duration, 13x2-hour design exercises, 3x assignments, and written examination
(total of 7 times)
The University of Tasmania

1992-1994   **Business Computing (Applications)**
Lecturer: creating specialised course materials for Human Movement, Air Traffic and Fisheries students, delivering 13 lectures of 2hrs duration, 13x2-hour lab sessions, 3x assignments, and written examination
(3 times per year, total of 9 times)
The University of Tasmania

1991-2001   **Computer Organisation and Architecture**
Lecturer: redesigning and updating course materials, delivering 13 lectures of 2hrs duration, 13x2-hour class exercises, 3x assignments, and written examination
(3 times per year, total of 33 times)
The University of Tasmania

Supervision Summary

2013-17   **Masters degree by Research**
Supervision of 18 students in HCI research
Aalborg University

2015   **Interaction Design Project**
Supervision of groups of 6-7 students, 2 groups
Aalborg University - 2nd year

1995-2017   **Software Engineering Project**
Supervision of groups of 3-7 students
Aalborg University (2007-15) - 24 groups, 1st, 2nd, 3rd year
The University of Melbourne (2001-02) - 9 groups, 3rd year
The University of Tasmania (1995-2000) - 12 groups, 3rd year

1996-2000   **Honours degree by Research**
Supervision of 8 students in HCI research
The University of Tasmania

Contributions to the field of HCI

Conference Organisation:
     Technical Program Chair

OzCHI 2013, Adelaide, Australia
C&T 2011, Communities and Technologies, Brisbane, Australia
OzCHI 2009, Melbourne, Australia
OzCHI 2006, Sydney, Australia

Organising Committee
IDC 2007, Aalborg, Denmark
DanishHCI 2004, Aalborg, Denmark
Inaugural Women In Computing Conference, 1992, Launceston, Australia

Associate Chair
MobileHCI 2017, Vienna, Austria
CHI 2016, San Jose, USA
DIS 2012, Newcastle, UK

Panels Chair
OzCHI 2016, Launceston, Tasmania
OzCHI 2015, Melbourne, Australia

Workshop Program Committee
OZCHI 2016, Launceston, Tasmania, *Wine and Interaction Design*
DIS 2014, Vancouver, *Social NUI: social perspectives in natural user interfaces*
MobileHCI 2009, Bonn, Germany, *Community Practices and Locative Media*
MobileHCI 2007, Singapore, *Mobile Guides*

Invited Public Talks:

MERIT Public Seminar, 2015, The University of Melbourne
Science & Engineering Public Seminar, 2013, Queensland University of Technology

Panel Presentations at Conferences:

OzCHI 2014, Sydney, Australia, *Designing Futures: The Future of Design*
OzCHI 2006, Sydney, Australia, *Doing Design Research*

Examiner of PhD Theses:

Aalto University, Finland
2017, School of Arts, Design and Architecture

The University of Sydney
2015, School of Design

Queensland University of Technology
2015, School of Information Systems
2013, School of Design
2013, School of Electrical Engineering and Computer Science
2012, School of Urban Informatics

Innovation Programs:

Coordination Group, Solution Hub Initiative, Aalborg University, Denmark

Research Seminar Series Coordination:

2013-15, Research Centre for Socio-Interactive Design
2005, Interaction Design Group, The University of Melbourne

Editorial Positions:

Review Board Member, Int. Journal of Mobile Human Computer Interaction

Journal Reviewing:

International Journal of Human-Computer Studies
Computer Supported Cooperative Work Journal
Personal and Ubiquitous Computing

Interacting with Computers
International Journal of Mobile HCI

Conference Reviewing:

      CHI 2017, 2016 (AC), 2015, 2014, 2013, 2012, 2011, 2010, 2009
      CSCW 2015
      Mobile HCI 2012, 2011, 2009, 2007
      DIS 2016, 2014, 2012 (AC)
      NORDICHI 2016, 2014, 2012
      PDC 2014
      OzCHI 2016, 2015(AC), 2014, 2013, 2011, 2010, 2009, 2008 (AC), 2007, 2006
      TEI 2013
      C&T 2011

Edited Book Reviewing:

      Eat, Cook, Grow: Mixing Human-Computer Interactions with Human-Food Interactions
      From Social Butterfly to Engaged Citizen: Urban Informatics, Social Media, Ubiquitous
            Computing, and Mobile Technology to Support Citizen Engagement
      Handbook of Research on User Interface Design and Evaluation for Mobile Technology

Professional Associations

      2016-, ACM Senior Member, Selected, Association for Computing Machinery
      2011-16, ACM Member, Association for Computing Machinery
      2011-15, Special Interest Group CHI in ACM
      2007-15, UX Denmark
      2001-2006, CHISIG in Ergonomics Society of Australia
      1997-2000, CHISIG (Tasmanian State Representative)

Additional Courses

2004	**Acting for Film and Television, Short Course**
	The University of Melbourne, Melbourne, VIC (8 week course)
2000	**Designing With Users**
	The HISER group, Melbourne, VIC (3 day course)
1999	**Graphic Design: Image Development, Design and Typography**
	TAFE Tasmania, Launceston, TAS, Australia (15 week course)
1998	**Successful Web Design**
	The HISER group, Sydney, NSW (2 day course)
1997	**User Interface Screen Design**
	The HISER group, Melbourne, VIC (3 day course)
1997	**Fitness Leader Certificate Course**
	Awarded by Australian Fitness Accreditation Council (12 week course + practical)
1991	**Staff Teaching Skills Course**
	The University of Tasmania, Launceston, TAS (2 day course)

Publications

Journal Articles - Peer Reviewed

J13   Raptis D., Kjeldskov J., Skov M., **Paay J**. (2014). What is a Digital Ecology? Theoretical Foundations and a Unified Definition. *Australian Journal of Intelligent Information Processing Systems, 13* (4).

J12 Skov M.B, Kjeldskov J., **Paay J.,** Husted N., Nørskov J., Pedersen K. (2013) Designing on-site: Facilitating Participatory Contextual Architecture with Mobile Phone. *Journal of Pervasive and Mobile Computing, 19* (2), 216-227. *(A+)*

J11 O'Hara K., Kjeldskov J., **Paay J.** (2011) Blended Interaction Spaces for Distributed Team Collaboration. *ACM Transactions on Computer-Human Interaction (TOCHI), 18* (1). *(A+)*

J10 **Paay J**., Pedell S., Sterling L., Vetere F., Howard S. (2011) The Benefit of Ambiguity in Understanding Goals in Requirements Modelling. *International Journal of People-Oriented Programming, 1* (2), 24-49.

J9 Kjeldskov J., **Paay J.** (2010) Indexicality: understanding mobile human-computer interaction in context. *ACM Transactions on Computer-Human Interaction (TOCHI), 17* (4). *(A+)*

J8 **Paay J**., Kjeldskov J., Howard S., Dave B. (2009) Out on the town: A socio-physical approach to the design of a context-aware urban guide. *ACM Transactions on Computer-Human Interaction (TOCHI), 16* (2), 7-34. *(A+)*

J7 **Paay J**., Sterling L., Vetere F., Howard S., Boettcher, A. (2009) Engineering the Social: The Role of Shared Artifacts. *International Journal of Human Computer Studies, 67* (5). *(A+)*

J6 **Paay J.**, Kjeldskov J. (2008) Understanding the user experience of location-based services: five principles of perceptual organisation applied. *Journal of Location Based services. 2* (4).

J5 **Paay J.,** Kjeldskov J. (2008) Situated Social Situations: A Case Study of Public Places in the City. *Computer Supported Cooperative Work (JCSCW)*, 17(2-3), 275-290. *(A+)*

J4 **Paay J.,** Dave B., Howard S. (2007) Understanding and representing the social prospects of hybrid physical/digital spaces. *Environment & Planning B, 34* (3), 446-465. *(A+)*

J3 Kjeldskov J., **Paay J.** (2006) Public Pervasive Computing in the City: Making the Invisible Visible. *IEEE Computer, 39* (9), 60-65.

J2 Kjeldskov J., **Paay J**. (2006) Augmenting the City: The Design of a Context-Aware Mobile Web Site. *Gain: AIGA Journal of Business and Design 2006*(4).

J1 **Paay J.**, Kjeldskov J. (2005) Understanding and Modelling the Built Environment for Mobile Guide Interface Design. *Behaviour and Information Technology, 24* (1), 21-35. *(A+)*

Conference Papers - Peer Reviewed

C59 **Paay J,** Raptis D., Kjeldskov J., Skov M., Lauridsen B.M., Ruder E.V. (2017) Investigating Cross-Device Interaction between a Handheld Device and a Large Display. Proc. *ACM CHI 2017*, Colorado, Denver, USA, ACM Press. (Accepted for publication)

C58 **Paay J,** Raptis D., Kjeldskov J., Lauridsen B.M., Penchev I.S., Ringhauge E., Ruder E.V. (2016) A Comparison of Techniques for Cross-Device Interaction from Mobile Devices to Large Displays. Proc. *Advances in Mobile Computing & Multimedia (MoMM 2016)*, ACM Press.

C57 Skov M.B., Kjeldskov J., **Paay J**., Jørgensen M.S., Nissen F.K. (2016) Monitoring Children's Physical Activity and Sleep: A Study of Surveillance and Information Disclosure. Proc. *OzCHI 2016*, *Australian Conference on Human-Computer Inter*action. Launceston, Australia, ACM and CHISIG.

C56 **Paay J**., Kjeldskov J., Skov M.B., Nielsen P. M., Pearce J. (2016) Discovering Activities in Your City Using Transitory Search. Proc. *MobileHCI 2016, Conference on Human-Computer Interaction with Mobile Devices and Services*. Florence, Italy, ACM Press. *(A+)*

C55 Skov M.B., Kjeldskov J., **Paay J**., Nielsen H.S., Olsen M.P. (2015) Investigating Cross-Device Interaction Techniques: A Case of Card Playing on Handhelds and Tablets. Proc. *OzCHI 2015*, *Australian Conference on Human-Computer Inter*action. Melbourne, Australia, ACM and CHISIG, pp. 446-454.

C54 Kjeldskov J., Skov M.B., **Paay J**., Lund D., Madsen T., Nielsen M. (2015) Facilitating Flexible Electricity Use in the Home with Eco-Feedback and Eco-Forecasting. Proc. *OzCHI 2015*. Melbourne, Australia, ACM and CHISIG, pp. 388-396.

C53 **Paay J.,** Kjeldskov J., Skov M.B., Srikandarajah N. and Brinthaparan U. (2015) QuittyLink: Using Smartphones for Personal Counselling to Help People Quit Smoking. Proc. *MobileHCI 2015, Conference on Human-Computer Interaction with Mobile Devices and Services*. Copenhagen, Denmark, ACM Press*. (A+)* **(Honourable Mention Award - top 5%)**

C52 **Paay J.,** Kjeldskov J., Skov M.B., Brinthaparan U., Srikandarajah N., Raptis D. (2015) QuittyLink: A Mobile Application that helps people Quit Smoking. Proc. *MobileHCI 2015 Adjunct*. Copenhagen, Denmark, ACM Press. *(A+)* **(Honourable Mention Award - top 5%)**

C51 Nielsen P.M**., Paay J.,** Pearce J., Kjeldskov J. (2015) Exploring Urban Events with Transitory Search on Mobile Phones. Proc. *MobileHCI 2015*. Copenhagen, Denmark, ACM Press. *(A+)*

C50 **Paay J.,** Kjeldskov J., Skov M.B., Lichon L., Rasmussen S. (2015) Understanding Individual Differences for Tailored Smoking Cessation Apps. Proc. *ACM CHI 2015, Conference on Human Factors in Computing Systems*. Seoul, Korea, ACM Press, pp. 1699-1708. *(A+)*

C49 Kjeldskov J., Skov M.B., **Paay J.**, Lund D., Madsen T., Nielsen M. (2015) Eco-Forecasting for Domestic Electricity Use. Proc. *ACM CHI 2015*, Seoul, Korea, ACM Press, pp. 1985-1988. *(A+)*

C48 **Paay J.,** Kjeldskov J., Skov M.B., Srikandarajah N., Brinthaparan U. (2015) Personal Counselling on Smart Phones For Smoking Cessation. Proc. *ACM CHI 2015*, Works-in-progress. Seoul, Korea, ACM Press, pp. 1427-1432. *(A+)*

C47 Prentow R., Steiniche R., Johansen S., **Paay J**., Aaen I., Kjeldskov J. (2015) When Value is Greater than Money: a Micropayment System in Uganda. Proc. *ACM CHI 2015*, Case Study, Seoul, Korea, ACM Press, pp. 765-772. *(A+)*

C46 **Paay J.,** Kjeldskov J., Skov M.B. (2015) Connecting in the Kitchen: An Empirical Study of Physical Interactions while Cooking Together at Home. Proc. *CSCW 2015, Conference on Computer-Supported Cooperative Work and Social Computing,* Vancouver, Canada, ACM. *(A+)*

C45 **Paay J**., Kjeldskov J., Skov M.B., Lund D.K., Nielsen M.K., Madsen T.H. (2014) Design of an Appliance Level Eco-Feedback Display for Domestic Electricity Consumption. Proc*. OzCHI 2014*, Sydney, Australia, ACM and CHISIG.

C44 Nansen B., Davis H., Vetere F., **Paay J.,** Skov M.B., Kjeldskov J. (2014) Kitchen Kinesics: Situating Gestural Interaction within the Social Contexts of Family Cooking. Proc. *OzCHI 2014*, Sydney, Australia, ACM and CHISIG.

C43 **Paay J.,** Kjeldskov J., Brinthaparan U., Lichon L., Rasmussen S., Srikandaraja N., Smith W., Wadley G., Ploderer B. (2014) Quitty: Using Technology to Persuade Smokers to Quit. Proc. *NordiCHI 2014, Nordic Conference on Human- Computer Interaction*, Helsinki, Finland, October 26-30. ACM Press.

C42 Vetere F., O'Hara K., **Paay J.,** Ploderer B., Harper R., Sellen A. (2014) Social NUI: social perspectives in natural user interfaces. Proc *DIS 2014 Companion, ACM Conference on Designing Interactive Systems*, Vancouver, Canada, ACM Press, pp. 215-218. *(A+)*

C41 Cumbo B.J., **Paay J.,** Kjeldskov J., Jacobs B.C. (2014) Connecting Children to Nature with Technology: Sowing the Seeds for Pro-environmental Behaviour. Proc*. IDC 2014, Conference on Interaction Design and Children*, Aarhus, Denmark, ACM Press, pp. 189-192.

C40 Rogers Y., **Paay J**., Brereton M., Vaisutis K., Marsden G., Vetere F. (2014) Never Too Old: Engaging Retired People Inventing the Future with MaKey MaKey. Proc. *CHI 2014*, Toronto, Canada, ACM, 10 pages. **(A+) (Honourable Mention Award - top 5%)**

C39 Kjeldskov J., Smedegård J.H., Nielsen T.S., Skov M.B., **Paay J.** (2014) Eye Contact over Video. Proc. *ACM CHI 2014*, Works-in-progress, Toronto, Canada, ACM Press, pp. 1561-1566. *(A+)*

C38 Kjeldskov J., Smedegård J.H., Nielsen T.S., Skov M.B., **Paay J.** (2014) EyeGaze: Enabling Eye Contact over Video. Proc. *AVI 2014, International Conference on Advanced Visual Interfaces*, Como, Italy, ACM Press, 8 pages. *(A)*

C37 **Paay J.**, Kjeldskov J., Skov M.B., Pathmanathan R., Pearce J. (2013) Promoting Pro-environmental Behaviour: a tale of two systems. Proc. *OzCHI 2013*, Adelaide, Australia, ACM Press and CHISIG, pp. 235-244.

C36 **Paay J**., Kjeldskov J., Skov M.B., O'Hara K. (2013) F-formations in Cooking Together: A Digital Ethnography using YouTube. Proc. *Interact 2013, IFIP TC 13 International Conference*, Cape Town, South Africa, LNCS, Springer-Verlag, pp. 37-54. *(A)*

C35 Kjeldskov J., **Paay J** (2012) A longitudinal review of Mobile HCI research Methods. Proc. *MobileHCI 2012*, San Francisco, USA, ACM Press, pp. 69-78. *(A)*

C34 **Paay J**., Kjeldskov J., Skov M.B., O'Hara K. (2012) More Spooning in the Kitchen. Proceedings of the Food and Interaction Design Workshop, *ACM CHI 2012*, Austin, Texas, USA, ACM Press, 4 pages. *(A+)*

C33 **Paay J**., Kjeldskov J., Skov M.B., O'Hara K. (2012) Cooking Together: A Digital Ethnography. Proc. *ACM CHI 2012 Works-in-progress*, Austin, Texas, USA, ACM Press, pp. 1883-1888. *(A+)*

C32 Kjeldskov J., Skov M.B., **Paay J.,** Pathmanathan R. (2012) Using Mobile Phones to Support Sustainability: A Field Study of Residential Electricity Consumption. Proc. *ACM CHI 2012*, Austin, Texas, USA, ACM Press, pp. 2347-2356. *(A+)*

C31 Pedell S., Miller T., Sterling L., Vetere F., Howard S., **Paay J.** (2011) Substantiating quality goals with field data for socially-oriented requirements engineering. Proc*. AAMAS 2011, International Conference on Autonomous Agents and Multi-agent Systems*, Taipei, Taiwan.

C30 **Paay J**. Kjeldskov J., Skov M.B., O'Hara K. (2011) Spooning in the Kitchen. In L. Loke and T. Robertson (eds.) Proc. International Workshop on The Body In Design, Canberra.

C29 Vutborg R., Kjeldskov J., **Paay J**., Pedell S., Vetere F. (2011) Supporting Young Children's Communication with Adult Relatives Across Time Zones. Proc. *OzCHI 2011*, Canberra, Australia, ACM and CHISIG.

C28 Widzyk-Capehart E., Haustein K., **Paay J.,** Krumpholz A. (2011) Designing user interfaces for the mines of the future – user centred approach. *Proc. Second International Future Mining Conference 2011,* Melbourne, Australia, The Australasian Institute of Mining and Metallurgy, pp. 287-294.

C27 **Paay J**., Kjeldskov J., O'Hara K. (2011) BISi: a Blended Interaction Space prototype installation. Proc. *ACM CHI 2011*, Vancouver, Canada. *(A+)* **(Honourable Mention Award - top 5%)**

C26 Pedell S., Miller T., Vetere F., Sterling L., Howard S., **Paay J.** (2009) Having fun at home: interleaving fieldwork and goal models. Proc. *OzCHI 2009,* Melbourne, Australia, ACM and CHISIG, pp. 309-312.

C25 Broughton M., **Paay J**., Kjeldskov J., O'Hara K., Li J., Philips M., Rittenbruch M. (2009) Being Here: Designing for Distributed Hands-On Collaboration in Blended Interaction Spaces. Proc. *OzCHI 2009*, Melbourne, Australia, ACM and CHISIG, pp. 73-80.

C24 Kjeldskov J., **Paay J**., O'Hara K., Smith R., Thomas B. (2009) FrostWall: a Dual-Sided Situated Display for Informal Collaboration in the Corridor. Proc. *OzCHI 2009*, Melbourne, Australia, ACM and CHISIG, pp. 369-372.

C23 **Paay J**., Kjeldskov J, Christensen A., Ibsen A., Jensen D., Nielsen G., Vutborg R. (2008) Location-based Storytelling in the Urban Environment. Proc. *OzCHI 2008*, Cairns, Australia, ACM, pp. 122-129.

C22 McEwan G., O'Hara K., Bezerianos A., Broughton M., Kjeldskov J., Krumm-Heller A., Li J., Mueller-Tomfelde C., **Paay J.**, Rittenbruch M. (2008) Blended Interaction Spaces to Support Distributed Teams. Proc. *CSCW 2008*. Workshop on Supporting Distributed Teamwork, San Diego, USA, 4 pages.

C21 **Paay J**., Kjeldskov J. (2007) A Gestalt Theoretic Perspective on the User Experience of Location-Based Services. Proc. *OzCHI 2007*, Adelaide, Australia, ACM, 8 pages.

C20 Kjeldskov J., **Paay J.** (2007) Augmenting the City with Fiction: Fictional Requirements for Mobile Guides. Proc. *MobileHCI 2007*, Workshop on Mobile Guides, Singapore. 4 pages.

C19 Kjeldskov J., **Paay J.** (2006) e-Spective: pervasive computing presenting a new perspective of the city. Proc. *ACIS 2006*, Australasian Conference on Information Systems, Adelaide, Australia.

C18   **Paay J**., Kjeldskov J. (2006) Drawing From a Larger Canvas – a Gestalt Perspective on Location-Based Services. Proceedings of the 17th Australasian Conference on Information Systems, ACIS, Adelaide.

C17   Kjeldskov J., **Paay J**. (2006) Indexical Interaction Design for Context-Aware Mobile Computer Systems. Proc. *OzCHI 2006*, Sydney, Australia, 8 pages.

C16   **Paay J**. (2005) "Where We Met Last Time": A Study of Sociality in the City. Proc. *OzCHI 2005*, Canberra, Australia, ACM, 10 pages.

C15   Kjeldskov J., **Paay J**. (2005) Augmenting the City: Designing a Context-Aware Mobile Web Site. *Proc. DUX 2005, Conference on Designing for User Experiences*, San Francisco, USA, ACM, 8 pages*. (A)*

C14   **Paay J**., Kjeldskov J. (2005) Understanding Situated Social Interactions in Public Places. In Proc. *Interact 2005*, Rome, Italy, LCNS, Springer-Verlag, pp. 496-509. *(A)*

C13   **Paay J.** (2005b) Pervasive Computing Augmenting Sociality in the Built Environment. In Proc. *Interact 2005*, Rome, Italy, LCNS, Springer-Verlag, 4 pages. *(A)*

C12   Kjeldskov J., **Paay J**. (2005) Just-for-Us: A Context-Aware Mobile Information System Facilitating Sociality. Proc. *MobileHCI 2005*, Salzburg, Austria, ACM, pp. 23-30**. (A+)**

C11   **Paay J.** (2004) Studying User Experience in Public Places. Proc. *DanishHCI 2004, Danish Human-Computer Interaction Research Symposium,* Aalborg, Denmark, AAU, pp. 71-74.

C10   **Paay J.**, Kjeldskov J. (2004) Evaluating Indexicality: The Importance of Understanding Place. Proc. *NordiCHI 2004*, Workshop on Improving the Interplay between Usability Evaluation and Interface Design, Tampere, Finland. 4 pages.

C9   **Paay J.**, Graham C. (2003) Understanding and Designing Information Spaces Using Social Worlds. Proc. *OzCHI 2003*, Brisbane, Australia, CHISIG, pp. 256-257.

C8   **Paay J.** (2003) Understanding and Modelling Physical Environments for Mobile Location Aware Information Services. Proc. *MobileHCI 2003*, Udine, Italy, LNCS, Springer, pp. 405-410. *(A)*

C7   **Paay J**., O'Brien L. (2000) Learning by Interacting: Comparing the Effectiveness of an Interactive Tutorial with a Standard Electronic Book Interface. Proc. *Ascilite 2000, Australasian Society for Computers in Learning in Tertiary Educatio*n, Coffs Harbour, Australia, Southern Cross University, pp. 1-18.

C6   **Paay J**. (2000) The Face in the Virtual Classroom. Proc. *OzCHI 2000*, Sydney, Australia, p. 21-24.

C5   **Paay J.**, Sulzberger M.P. (2000) Effective Web Searching for Kids. Proc. *OzCHI 2000*, Sydney, Australia, CHISIG, pp. 32-33

C4   **Paay J**., Van Den Berg T. (1999) Formative Design-Evaluation of Three E-Book Interfaces For Tertiary Computing Students. Proc. *OzCHI 1999*, Wagga Wagga, Australia, CHISIG, pp. 160-162.

C3   **Paay J.** (1998) Signposts, Footprints and Maps. Proc. *OzCHI 1998*, Adelaide, Australia, IEEE.

C2   **Paay J.** (1998) Effective Visual Cues for WAL (Web Assisted Learning). Proc. *Ascilite 1998*, Wollongong, Australia, pp. 539-548.

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